²Dept, of Applied Mathematics and Analysis, University of Barcelona, Barcelona, Spain

³Comuter Vision Center, Autonomous University of Barcelona, Spain

Email: masadia@ce.sharif.ir

Action Recognition from RGB-D Data: Comparison and Fusion of Spatio-temporal Handcrafted Features and Deep Strategies



Montalbano II:





Abstract

- Multimodal fusion of RGB-D data are analyzed for action recognition by using scene flow as early fusion and integrating the results of all modalities in a late fusion fashion.
- Multimodal dense trajectory (MMDT) is proposed to describe RGB-D videos as handcrafted features.
- Multimodal 2D CNN (MM2DCNN) is proposed as the extension of 2D CNN by adding one more input stream (scene flow).
- The proposed methods are evaluated on two action datasets.
- Fusion of handcrafted and learning-based features achieved the state of

Introduction

- Action recognition is an active research area with potential applications of health-care monitoring, interactive gaming, surveillance, and robotics.
- ☐ Microsoft Kinect have facilitated capturing of low-cost depth images in real-time alongside color images (multimodal data).
- Late fusion of RGB, depth, and motion-based representations (like optical flow) is an effective method for action recognition.
- □ Scene flow [1] is the real 3D motion of objects that move completely or partially with respect to a camera.
 - ✓ Considered as Early fusion of RGB and depth.
 - Preserving 3D motion data on the spatial structure of both modalities.
 - ✓ More discriminative than optical flow,
 - When it is significant motion perpendicular to the image plane,
- ✓ Invariant to the distance between objects and the camera.
 - In 3D world, distance between two objects does not depend on the relative position to the camera while the same movement performed at different position may produce different optical flow in terms of



- MMDT is presented as a handcrafted representation.
- > Dense trajectories (DT) [2], pruned by exploiting scene flow data,
- > Histogram of normal vector (HON) is extracted from normal vectors of
- ☐ MM2DCNN is presented as learning-based features.
 - > By the incorporation of scene flow information as a new model.
 - Late fusion: score averaging of the result of multi streams 2DCNN [3,4] (RGB, optical flow, and scene flow)
- ☐ Second fusion: combination of handcrafted and deep models.
- ✓ Handcrafted: powerful in describing motion information,
- ✓ Deep learning: good at describing appearance data.

Denoising and RGB-D Alignment

- Missing pixels in depth images due to:
- × Limitations of the IR sensor,
- × Special reflectance materials,
- × Distance from the objects to the camera.
- ✓ Interpolating zero value pixels by its surrounding data,
- √ Hybrid median filter (HMF) to reduce pixel flickering,
 - Compute medians for different spatial directions
- Horizontal/vertical + diagonal
- Compute the median of both of them

■ RGB-D alignment

- × IR and optical cameras are separated.
- ✓ Warp the color image to fit the depth one.
- Use the intrinsic (focal length and the distortion model) and extrinsic (translation and

Denoising and RGB-D Alignment

rotation) camera parameters.

Multimodal Dense Trajectory (MMDT

HON descriptor

☐ Compute scene flow along the trajectories.

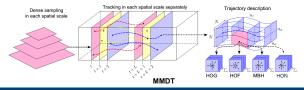
☐ New source of information; i.e., depth maps.

 \Box Each normal is represented by **two angles** θ and φ :

- Pruning dense trajectories.
 - By the information achieved by scene flow in meters.
- ✓ Scene flow is invariant to the position of the subject relative to the camera
- ✓ Scene flow has an additional dimension, which allows the measurement of motion through Z-axis.

• $0 < \theta < \pi$ and $-\pi/2 < \varphi < \pi/2$, \Box 5 bins are considered, (size of $\pi/4$ radians), total of 25 bins for sub-histogram

☐ The final descriptor is the **concatenation** of 12 sub-histograms results in 300 dimensions.



Video Summarization

- × Deep methods mostly select a fixed number of frames with equal temporal spacing between them. Thus, some relevant information might be lost.
- ✓ Key frames selection
 - Select relevant visual information to discriminate actions.
- · Keeping the size of the data small.

☐ Sequential Distortion Minimization (SeDiM) [4]

- . The distortion between the original video and the synopsis video is minimized,
- · Computationally feasible and discriminative way to extract key frames.



Key frames of three samples

Multimodal 2D CNN (MM2DCNN)

Three streams with 2D CNN (VGG-16)

- Spatial network (RGB)
 - Operating on key frames.
 - Using a pre-trained network on UCF-101.

☐ Temporal network (Optical flow)

- Using volumes of stacking optical flow fields between several consecutive frames.
- Using a pre-trained network on UCF-101.

☐ Temporal network (Scene flow)

- Consider three dimensions of scene flow as three input channels,
- Using a pre-trained model of its own RGB model.

63.125 78.13

Experimental Result

MSR Daily Dataset:

MMDT:

Table	1: DT and MMDT accura	cy on MS	RDaily Act. 3D.	Table	2: DT and MMDT accur	acy on	Montalbar	o II.
	Descriptors	DT	MMDT		Descriptors	DT	MMDT	
	HOG (RGB)	43.125	45.625		HOG (RGB)	67.3	67.3	
	HON (Depth)	-	72.5		HON (Depth)	-	77.67	
	HOF + MBH (Opt. flow)	62.5	70		HOE + MBH (Opt. flow)	82.0	82.0	

MM2DCNN:

Table 3: Accuracy for SeDiM on MSR Daily Activity 3D.

Model	RGB	Depth	RGB-D	Random
RGB	53.91	53.12	53.91	53.12
Opt. flow	55.47	57.81	55.47	55.70
Scene flow	67.19	68.75	66.41	64.84
Late Fusion	70.08	71.65	70.08	69.29

Model	RGB	Depth	RGB-D	Random
RGB	96.03	97.06	95.72	97.06
Opt. flow	61.06	59.74	60.67	64.24
Scene flow	69.90	69.68	69.02	70.93
Late Fusion	96.28	96.25	96.16	97.06

Table 4: Accuracy for SeDiM on Montalbano II.

83.5 85.66

Second Late Fusion of MMDT and MM2DCNN:

Table 5: Second late fusion of MMDT and MM2DCNN

Dataset	Accuracy
MSR Daily	82.50
Montalbano II	97.44

Comparison

Me	ethod Accuracy
EigenJo	oints 43 58.10
Moving	zPose 44 73.80
HON-	4D [15] 80.00
SSTKI	Des [16] 85.00
Action	nLet [40] 85.75
M	MDT 82.50
MM2	2DCNN 71.65
Table 7: Performs	ance comparison on Montalbano Accuracy/Precision
Fernando et al	
Pigge et al	



rows shows the classification result of each modality.

References

[1] Mariano Jaimez, Mohamed Souiai, Javier Gonzalez Jimenez, and Daniel Cremers. A primal-dual framework for real-time dense rgb-d scene flow. In Robotics and Automation (ICRA), 2015 IEEE International Conference on, pages 98-104. IEEE, 2015.

[2] Heng Wang, Alexander Klaser, Cordelia Schmid, and "Cheng-Lin Liu. Action recognition by dense rajectories. In Computer Vision and Pattern Recognition (CVPR), 2011 IEEE Conference on, pages 3169-3176 IEEE 2011

[3] Karen Simonyan and Andrew Zisserman, Two-stream convolutional networks for action recognition in videos. In NIPS, pages 568-576. 2014.

[4] Limin Wang, Xiong Yuanjun, Wang Zhe, and Qiao Yu. "Towards good practices for very deep twostream convnets." arXiv preprint arXiv:1507.02159 (2015).]

[5] Costas Panagiotakis, Nelly Ovsenian, and Flena Michael, Video synopsis based on a sequential distortion minimization method. In International Conference on Computer Analysis of Images and Patterns, pages 94-101, Springer, 2013.